Quantitative Neuroscience Core

Instructor Joshua Gold jigold@pennmedicine.upenn.edu

TA Eren Kafadar Eren.Kafadar@Pennmedicine.upenn.edu

Required meeting times MWF 9–10 am

Optional discussion TBD

section/office hours

Meeting location Class of '62
Auditorium

Introduction

This course is designed to be an overview of quantitative approaches used for rigorous and reproducible neuroscience research. This course does not cover statistics in a traditional way, in the sense that we will not provide a comprehensive survey of statistical tests, nor will we dive very deeply into formal mathematical derivations of those tests (information about such things can be found in textbooks and all over the web). Instead, we will focus on teaching you to apply quantitative approaches to your thinking about neuroscience research from beginning to end, including defining clear hypotheses; designing experiments to test those hypotheses; collecting, visualizing, analyzing, and interpreting data in reference to those hypotheses; and keeping effective and transparent records at each stage to ensure rigor and reproducibility.

There are two main components to the course. The first component consists of a series of modules, each of which is designed to use a specific example from neuroscience to illustrate a set of quantitative approaches and tools. The second component consists of group projects that focus on designing and implementing quantitative analyses for existing data sets (e.g., from your rotation project).

Learning Objectives

- 1) Develop good habits for transparent, reproducible science. Transparency is the idea that none of your data or methods should be hidden. Reproducibility is the idea that you should be designing, conducting, and analyzing experiments in a way that maximizes the probability that someone else doing the same experiments would come to the same conclusions. To support these ideas, we will incorporate into the course the use of several on-line tools that, even if you do not end up using these particular tools in your own research, will help establish good habits for record keeping (we will use LabArchives electronic notebooks, https://researchnotebooks.upenn.edu), version control for code (we will use GitHub, https://github.com), and data storage (we will use PennBox: https://upenn.app.box.com). Please register the names/links for your accounts here.
- 2) Learn to think about statistics in the context of good experimental design. The question "what statistical test should I use?" can be answered only after answering more basic questions, like "what are the alternative hypotheses that I am testing?" and "how well does my experimental design allow me to distinguish those hypotheses?"
- 3) Learn foundations of statistical reasoning, particularly how to think about randomness using probability distributions. Even the most sophisticated statistical procedures are ultimately about distinguishing signal from noise. This ability depends on understanding what is meant by "noise", or randomness. The primary mathematical tool for quantifying and manipulating randomness is the probability distribution, which describes the probability of obtaining all possible values of a quantity of interest (e.g., the outcome of an experiment). We therefore will spend some time learning about

probability distributions and then build on those concepts to better understand how to use probability distributions to make inferences.

4) Learn to visualize your data effectively to lay bare your statistical reasoning. Ultimately your ability to convince other people that you have a robust finding will not depend on the results of a statistical test but rather on your ability to show the finding in a clear and compelling way; that is, in a way that is transparent in terms of what you measured, clearly reflects the experimental design, and illustrates both the signal and noise that you found. We will focus on specific ways to visualize data effectively throughout the course.

Course Resources

This course is just one component of a more comprehensive training program that we are developing that covers quantitative approaches in neuroscience. A centerpiece of this training program is a curated <u>list of resources</u> and <u>collection of readings</u>. Our goal in this course is to cover some of these materials in detail but more generally get you familiar with some of the key ideas so you can continue to return to these materials when you need them in your research.

Coding

Many of the topics covered in this course are implemented in either <u>Matlab</u> or <u>Python</u> (course materials are <u>here</u>). Ask anyone who uses either language and they will doubtless give you long, passionate explanations of why one is better than the other, but here suffice it to say that both are used in research labs and so we want to give you exposure to both. In class we will mostly run the Python-based demonstrations, because they are implemented in a <u>web-based notebook format called Colaboratory</u> that is easy for even non-programmers to use. <u>You can choose which language(s)</u> to use for your course-based exercises and projects.

If you do not already know how to program in either language, you should still be able to follow along with the logic and learn a bit as you go. We will provide some instruction, and it is reasonable to assume that you could go from a complete novice to someone who can write some basic code. However, do not expect the course alone to teach you how to program. Here are some resources that can help you:

Resources for Learning Matlab

• From Mathworks: Getting started

• Coursera: Learn Matlab

• Wallisch et al, *Matlab for Neuroscientists*

• The summer Matlab course offered by BGS

Resources for Learning Python

• From Python.org: Python for beginners

• Coursera: Python courses

• Kaggle: Introduction to Programming in Python, Learning Python

• A useful refresher for basic Python syntax

• The summer Python course offered by BGS

Use of Generative AI

For this course, the use of generative AI tools like <u>ChatGPT</u> are explicitly encouraged (see the <u>Handbook</u>, section 1.7.4, for guidelines for the use of these tools in the NGG). The idea is that writing code is one case where these tools have the potential to be quite useful, particularly for those with minimal coding experience. There is so much code out there that has been used to train these models that in many cases, good solutions to well-specified coding problems can be obtained quickly and easily. Moreover, these

tools can be used to convert code between different languages (e.g., Matlab and Python) and provide the kind of thorough commenting and documentation that is often lacking in custom research code. All that said, there are also major potential pitfalls to using these tools, the main one being that there is absolutely no guarantee that any code they provide actually does what you want it to do. Our goal this semester is to work together to see if and how these tools can best be used to allow even non-expert coders to produce reliable, readable code for quantitative data analysis.

Homework

Most class sessions in the first component of the course ("Foundations") have homework assignments, listed in the right-most column below. Please complete each assignment in advance of the session for which it is listed – they are designed to give you enough of a starting point to get the most out of the inclass lectures and be a full participant in the in-class discussions.

The assignments highlighted in **red** are the ones for which we will dedicate extra in-class sessions to go over the answers as a group, with a focus on if and how each of you used generative AI to produce your answers. Think of this as the crowd-sourcing component of the course – I think the best way to figure out best practices for using these tools is to get all of you to use them in different ways and then together discuss advantages and disadvantages of those approaches.

Grading

Grades are based on: 1) completion of homework assignments, including posting your results for the exercises in **red** to the appropriate notebook and/or repository (20%); 2) class participation, including engagement in discussions (20%); and 3) a final project involving two in-class presentations (20% each) and electronic records of analysis strategies and code (20%).

For our philosophy of grading, see <u>here</u>.

PART 1: FOUNDATIONS

Wed	28-Aug	Introduction I: Overview, Goals, and Record Keeping	Read and be prepared to discuss:
			Record Keeping: Introduction
			Record Keeping: Laboratory Notebooks
			Record Keeping: Algorithms
			Record Keeping: Data
			Sign up for the following accounts (if you haven't already) and comfirm on this spreadheet:
			QNX 2023 Record Keeping LabArchives (through Penn)
			<u>GitHub</u>
			PennBox (through Penn)
			Come prepared to discuss this article: Six tips for better coding with ChatGPT

Fri	30-Aug	Introduction II: Inference	
		and Statistics	Readings:
			1. Platt, J.R. (1964) Strong Inference: Certain
			systematic methods of scientific thinking may
			produce much more rapid progress than
			others. Science146, 347-353.
			Add to Canvas an example from your own lab experiences, or from a study you have learned/read about, of either: 1) strong
			inference, or 2) not strong inference
			2. Kass, R.E. (2011) Statistical Inference: The Big
			Picture. Statistical Science 26(1).
			Come prepared to describe from the paper: a) a topic that you have already learned/understand well, and b) a topic that is new to you and/or is not clear from the description in the paper.

Mon	2-Sep	LABOR DAY NO CLASS	
Wed	4-Sep	Introduction III: Frequentist versus Bayesian Approaches	Go through the following tutorial and complete exercises 1 and 2.
			Frequentist versus Bayesian approaches
Fri	8-Sen	Probability Distributions I	

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Mon	9-Sep	Probability Distributions III: Confidence Intervals and Bootstrapping	Go through the following tutorial, (including exercises): Confidence Intervals and Bootstrapping
Wed	11-Sep	Probability Distributions II: Binomial Distribution Case Study	Complete the exercises from the Neuroscience Example ("Quantal Release") case study in the Binomial distribution tutorial and post your answers to GitHub: Binomial Distribution
Fri	13-Sep	Probability Distributions: Quantal Release exercise review (Eren)	Be prepared to discuss your code for the Quantal Release exercise, including if/how you used generative AI
Mon	16-Sep	Two-Sample Inference I: Experimental Design and Power Analysis	Read and be prepared to discuss:
			Button et al (2013), Power failure: why small sample size undermines the reliability of neuroscience
			Go through the following tutorial, then complete the Exercises and post your answers to GitHub:
			Error Types, P-Values, False-Positive Risk, and Power Analysis
CLASS	TODAY IS O	N ZOOM: https://pennmedicin	e.zoom.us/my/jigold

Wed	18-Sep	Two-Sample Inference II: Nonparametric Tests	Complete and be prepared to discuss this Colab tutorial:
			Simple Non-Parametric Tests
CLASS	TODAY IS C	ON ZOOM: https://pennmedici	ne.zoom.us/my/jigold

Fri	20-Sep	Two-Sample Inference III: Parametric Tests and Multiple Comparisons (Eren)	Go through the following tutorials, then complete the multiple-comparison exercises and post your answers to GitHub:
			<u>t-tests</u>
			Multiple comparisons

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Mon	23-Sep	Two-Sample Inference:	Be prepared to discuss your code for the Multiple
		Multiple Comparisons exercise review (Eren)	Comparisons exercise, including if/how you used generative AI
		exercise review (Lieil)	generative At
Wed	25-Sep	Measures of Association I:	Go through the following tutorials, then complete
		Correlation	the parametric correlation coefficient exercises
			and post your answers to GitHub.
			Measures of association
			Parametric correlation coefficient
			Nonparametric correlation coefficient
			Ontional Pavious the code in the NCC Citilish
			Optional: Review the code in the NGG GitHub Repository under "Examples/LC-Pupil/" that
			was used to generate Fig. 3 of Joshi et al.
			was asea to generate rigid or soom et an
Fri	27-Sep	Measures of Association II:	
		"Nonsense correlations"	Read and be prepared to discuss:
			Nonsense Correlations in Neuroscience
			Code to generate figures is here
			nere
			-
D. (1 - 1 - 1	20.0	Naccourse of Association III.	Co through the following to today in a throughout
Mon	30-Sep	Measures of Association III:	Go through the following tutorials, then complete the linear regression exercises and post your
		Simple Linear Regression	answers to GitHub.
			Measures of association
			Simple linear regression
			Simple inlear regression
Wed	2-Oct	Measures of Association:	Be prepared to discuss your Linear Regression
l vvca	2 000	Linear Regression exercise	code, including if/how you used generative Al
		review	, , , , , , , , , , , , ,
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Fri	4-Oct	Modeling I: LATER Model Case Study	
		case study	Read and be prepared to discuss:
			Noorani (2014)
			Some more readings just for fun:
			RT at Penn I
			RT at Penn II

			RT at Penn III
			Kr der einrin
Mon	7-Oct	SFN NO CLASS	
Wed	9-Oct	SFN NO CLASS	
Fri	11-Oct	Modeling II: RT Data Visualization	Run and be prepared to discuss these Matlab tutorials:
			<u>LaterTutorial_plotExampleData.m</u>
			laterTutorial dependenceOnModelParameters.m
Mon	14-Oct	Modeling III: Model Fitting	Complete this exercise on model fitting and post your answer to GitHub: aterTutorial fitModelToDataExercise.m
Wed	16-Oct	Modeling: Model Fitting exercise Review	Be prepared to discuss your Model Fitting exercise code, including if/how you used generative AI
Fri	18-Oct	Data Visualization I: Principles (Eren)	
Mon	21-Oct	Data Visualization II: Examples (Eren)	Find a figure/graph from a paper you think displays the distribution of their data well or poorly. Post it in the Canvas course discussion.

PART 2: APPLICATIONS (STUDENT PRESENTATIONS)

Wed	23-Oct	PRESENTATION 1: HYPOTHESES AND EXPERIMENTAL DESIGN
Fri	25-Oct	
Mon	28-Oct	
Wed	30-Oct	
Fri	1-Nov	
Mon	4-Nov	
Wed	6-Nov	
Fri	8-Nov	

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